

B-03

Seamless Meta-communication Space where Confluence of AI and Human Living

Social Issues that we have focused on

It takes courage to talk to people. This is especially true if you have never met the person before or if it is someone you are not comfortable with. However, it is important to talk to people in order to communicate with them, and you may find that you unexpectedly get along. Talking can also give provide you with a boost of energy.

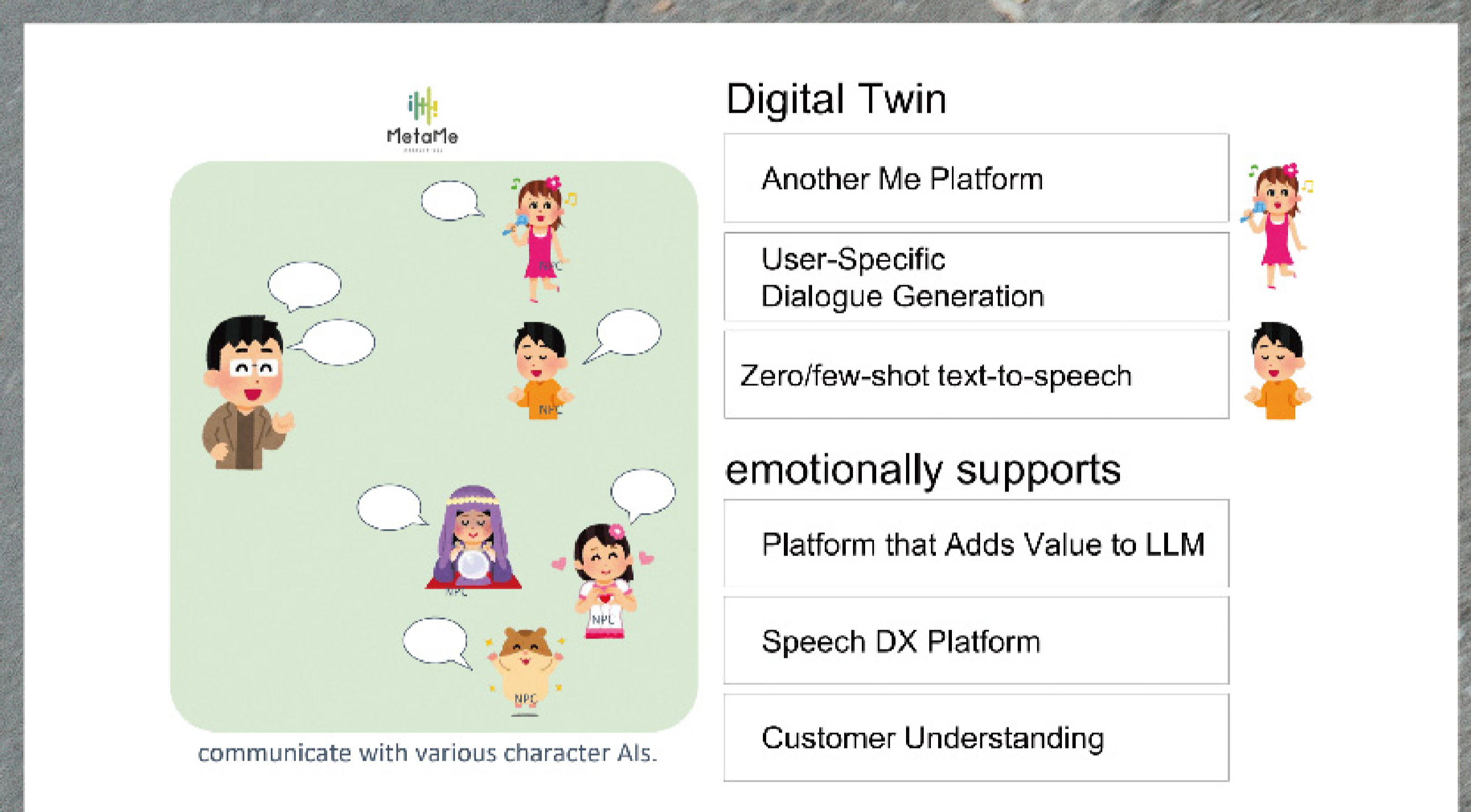
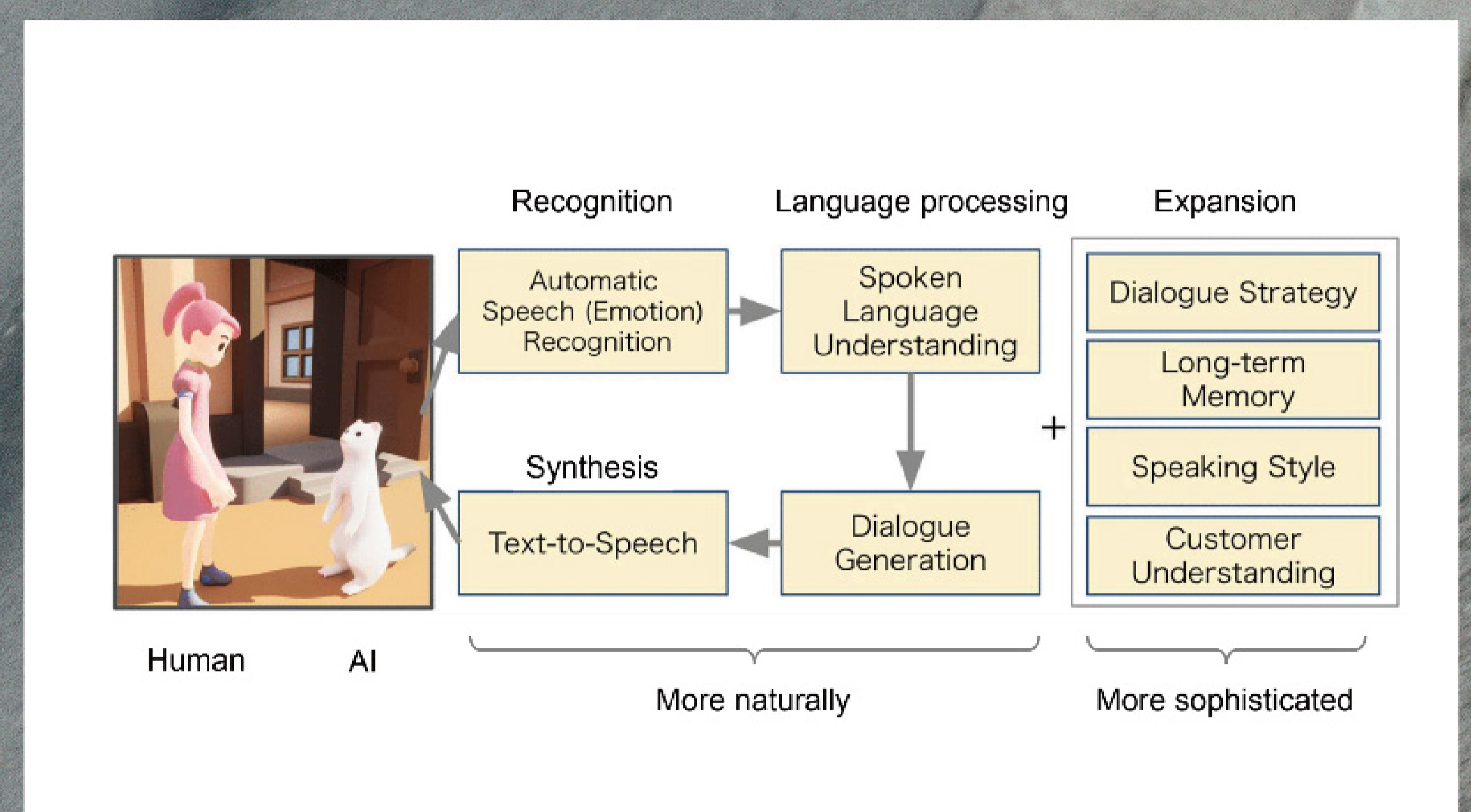
Initiatives to resolve issues

Overview

We are working on a novel form of communication in the Metaverse, utilizing NPCs that replicate your own personality and character-rich NPCs that accompany you. Through activities such as providing opportunities for users to develop friendships with others via their NPCs, or establishing relationships with the NPCs themselves by endowing them with memories, we aim to realize a world where AI and humans can forge sustainable relationships.

Technology to Support Initiatives

This is achieved by combining the Another Me® component technologies that reproduce individuality (zero/few-shot text-to-speech, User-Specific Dialogue Generation, Another Me Platform, etc.), with other technologies that enable dialogue through voice and sympathy with the user, such as Platform that Adds Value to LLM, Speech DX Platform, and Customer Understanding.



Co-creation
Partners

Indie-us Games Co., Ltd. / Gclue, Inc. / Systems Engineering Consultants Co., LTD. / Relic Inc.

SDGs



This technologies can be widely applied to various scenarios such as liberating individuals from social isolation, supporting businesses requiring customer service through conversation, assisting artists in building fan communities, and scenarios like elderly care that require empathetic conversation.

We aim for a world in which humans and AI can foster friendships and coexist harmoniously.